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L8	mask$	643404	L8
L7	l2 and L6	39	L7
L6	711/128.ccls.	636	L6
L5	l3 and l4	70	L5
L4	associative near2 cache	3672	L4
L3	(alter$ or modif$ or chang$ or reconfig$) near2 cache near2 associat$	248	L3
L2	(alter$ or modif$ or chang$ or reconfig$) near2 associativ$	631	L2
L1	5367653.pn.	2	L1

END OF SEARCH HISTORY

1 Set-associative cache simulation using generalized binomial trees

Rabin A. Sugumar, Santosh G. Abraham

February 1995 **ACM Transactions on Computer Systems (TOCS)**, Volume 13 Issue 1

Publisher: ACM Press

Full text available: pdf(1.51 MB) Additional Information: full citation, abstract, references, citings, index terms, review

Set-associative caches are widely used in CPU memory hierarchies, I/O subsystems, and file systems to reduce average access times. This article proposes an efficient simulation technique for simulating a group of set-associative caches in a single pass through the address trace, where all caches have the same line size but varying associativities and varying number of sets. The article also introduces a generalization of the ordinary binomial tree and presents a representation of caches in ...

Keywords: all-associativity simulation, binomial tree, cache modeling, inclusion properties, set-associative caches, single-pass simulation, trace-driven simulation

2 Processor microarchitecture I: Partitioned first-level cache design for clustered microarchitectures

Paul Racunas, Yale N. Patt

June 2003 **Proceedings of the 17th annual international conference on Supercomputing**

Publisher: ACM Press

Full text available: pdf(191.74 KB) Additional Information: full citation, abstract, references, citings, index terms

The high clock frequencies of modern superscalar processors make the wire delay incurred in moving data across the processor chip a significant concern. As frequencies continue to increase, it will become more difficult for a centralized first level data cache to supply the timely data bandwidth required by superscalar processors.This paper presents a complete solution for the partitioning of the first level of the memory hierarchy. The first level data cache is split into several independent pa ...

Keywords: clustered microarchitecture, partitioned cache

3 Session 8C: The set-associative cache performance of search trees

James D. Fix

January 2003 **Proceedings of the fourteenth annual ACM-SIAM symposium on Discrete algorithms**

Publisher: Society for Industrial and Applied Mathematics

Full text available: pdf(787.50 KB) Additional Information: full citation, abstract, references, index terms

We consider the costs of access to data stored in search trees assuming that those memory accesses are managed with a cache. Our cache memory model is two-level, has a small degree of set-associativity, and uses LRU replacement, and we consider the number of cache misses that a set of accesses incurs. For standard tree access--searches and traversals---changing the degree of set-associativity has no effect on performance.To explain this, we develop general stochastic access models, an adaptation ...

4 Cache memory performance in a unix enviroment

Cedell Alexander, William Keshlear, Furrokh Cooper, Faye Briggs
June 1986 **ACM SIGARCH Computer Architecture News**, Volume 14 Issue 3
Publisher: ACM Press
Full text available: pdf(2.10 MB) Additional Information: full citation, citings, index terms

5 On the inclusion properties for multi-level cache hierarchies

J.-L. Baer, W.-H. Wang
May 1988 **ACM SIGARCH Computer Architecture News , Proceedings of the 15th Annual International Symposium on Computer architecture ISCA '88**, Volume 16 Issue 2
Publisher: IEEE Computer Society Press, ACM Press
Full text available: pdf(886.24 KB) Additional Information: full citation, abstract, references, citings, index terms

The inclusion property is essential in reducing the cache coherence complexity for multiprocessors with multilevel cache hierarchies. We give some necessary and sufficient conditions for imposing the inclusion property for fully- and set-associative caches which allow different block sizes at different levels of the hierarchy. Three multiprocessor structures with a two-level cache hierarchy (single cache extension, multiport second-level cache, bus-based) are examined. The feasibility of im ...

6 Towards a theory of cache-efficient algorithms

Sandeep Sen, Siddhartha Chatterjee, Neeraj Dumir
November 2002 **Journal of the ACM (JACM)**, Volume 49 Issue 6
Publisher: ACM Press
Full text available: pdf(273.41 KB) Additional Information: full citation, abstract, references, index terms

We present a model that enables us to analyze the running time of an algorithm on a computer with a memory hierarchy with limited associativity, in terms of various cache parameters. Our cache model, an extension of Aggarwal and Vitter's I/O model, enables us to establish useful relationships between the cache complexity and the I/O complexity of computations. As a corollary, we obtain cache-efficient algorithms in the single-level cache model for fundamental problems like sorting, FFT, and an i ...

Keywords: Hierarchical memory, I/O complexity, lower bound

7 The V-Way Cache: Demand Based Associativity via Global Replacement

Moinuddin K. Qureshi, David Thompson, Yale N. Patt
May 2005 **ACM SIGARCH Computer Architecture News , Proceedings of the 32nd Annual International Symposium on Computer Architecture ISCA '05**, Volume 33 Issue 2
Publisher: IEEE Computer Society, ACM Press
Full text available: pdf(231.93 KB) Additional Information: full citation, abstract, index terms

As processor speeds increase and memory latency becomes more critical, intelligent design and management of secondary caches becomes increasingly important. The efficiency of current set-associative caches is reduced because programs exhibit a non-uniform distribution of memory accesses across different cache sets. We propose a technique to vary the associativity of a cache on a per-set basis in response to the demands of the program. By increasing the number of tag-store entries relative to the ...

8 On the inclusion properties for multi-level cache hierarchies

Jean-Loup Baer, Wen-Hann Wang
August 1998 **25 years of the international symposia on Computer architecture (selected papers)**
Publisher: ACM Press
Full text available: pdf(876.77 KB) Additional Information: full citation, references, citings, index terms

9 Cache optimization for embedded processor cores: An analytical approach
Arijit Ghosh, Tony Givargis
October 2004 **ACM Transactions on Design Automation of Electronic Systems (TODAES)**, Volume 9 Issue 4
Publisher: ACM Press
Full text available: pdf(236.72 KB) Additional Information: full citation, abstract, references, index terms

Embedded microprocessor cores are increasingly being used in embedded and mobile devices. The software running on these embedded microprocessor cores is often a priori known; thus, there is an opportunity for customizing the cache subsystem for improved performance. In this work, we propose an efficient algorithm to directly compute cache parameters satisfying desired performance criteria. Our approach avoids simulation and exhaustive exploration, and, instead, relies on an exact algorithmic ...

Keywords: Cache optimization, core-based design, design space exploration, system-on-a-chip

10 Decoupled sectored caches: conciliating low tag implementation cost
A. Seznec
April 1994 **ACM SIGARCH Computer Architecture News , Proceedings of the 21ST annual international symposium on Computer architecture ISCA '94**, Volume 22 Issue 2
Publisher: IEEE Computer Society Press, ACM Press
Full text available: pdf(1.06 MB) Additional Information: full citation, abstract, references, citings, index terms

Sectored caches have been used for many years in order to reconcile low tag array size and small or medium block size. In a sectored cache, a single address tag is associated with a sector consisting on several cache lines, while validity, dirty and coherency tags are associated with each of the inner cache lines.Maintaining a low tag array size is a major issue in many cache designs (e.g. L2 caches). Using a sectored cache is a design trade-off between a low size of the tag array which is possi ...

11 Tradeoffs in two-level on-chip caching
N. P. Jouppi, S. J. E. Wilton
April 1994 **ACM SIGARCH Computer Architecture News , Proceedings of the 21ST annual international symposium on Computer architecture ISCA '94**, Volume 22 Issue 2
Publisher: IEEE Computer Society Press, ACM Press
Full text available: pdf(1.16 MB) Additional Information: full citation, abstract, references, citings, index terms

The performance of two-level on-chip caching is investigated for a range of technology and architecture assumptions. The area and access time of each level of cache is modeled in detail. The results indicate that for most workloads, two-level cache configurations (with a set-associative second level) perform marginally better than single-level cache configurations that require the same chip area once the first-level cache sizes are 64KB or larger. Two-level configurations become even more import ...

12 The pool of subsectors cache design
Jeffrey B. Rothman, Alan Jay Smith
May 1999 **Proceedings of the 13th international conference on Supercomputing**
Publisher: ACM Press
Full text available: pdf(1.69 MB) Additional Information: full citation, references, citings, index terms

13 Cache performance of operating system and multiprogramming workloads

Anant Agarwal, John Hennessy, Mark Horowitz
November 1988 **ACM Transactions on Computer Systems (TOCS)**, Volume 6 Issue 4
Publisher: ACM Press

Full text available: pdf(3.16 MB) Additional Information: full citation, abstract, references, citings, index terms, review

Large caches are necessary in current high-performance computer systems to provide the required high memory bandwidth. Because a small decrease in cache performance can result in significant system performance degradation, accurately characterizing the performance of large caches is important. Although measurements on actual systems have shown that operating systems and multiprogramming can affect cache performance, previous studies have not focused on these effects. We have developed a pro ...

14 Trace-driven simulations for a two-level cache design in open bus systems

Håkon O. Bugge, Ernst H. Kristiansen, Bjørn O. Bakka
May 1990 **ACM SIGARCH Computer Architecture News , Proceedings of the 17th annual international symposium on Computer Architecture ISCA '90**, Volume 18 Issue 3a
Publisher: ACM Press

Full text available: pdf(1.20 MB) Additional Information: full citation, abstract, references, citings, index terms

Two-level cache hierarchies will be a design issue in future high-performance CPUs. In this paper we evaluate various metrics for data cache* designs. We discuss both one- and two-level cache hierarchies. Our target is a new 100+ mips CPU, but the methods are applicable to any cache design. The basis of our work is a new trace-driven, multiprocess cache simulator. The simulator incorporates a simple priority-based scheduler which controls the execution ...

15 A case for two-way skewed-associative caches

André Seznec
May 1993 **ACM SIGARCH Computer Architecture News , Proceedings of the 20th annual international symposium on Computer architecture ISCA '93**, Volume 21 Issue 2
Publisher: ACM Press

Full text available: pdf(975.20 KB) Additional Information: full citation, references, citings, index terms

16 Inexpensive implementations of set-associativity

R. E. Kessler, R. Jooss, A. Lebeck, M. D. Hill
April 1989 **ACM SIGARCH Computer Architecture News , Proceedings of the 16th annual international symposium on Computer architecture ISCA '89**, Volume 17 Issue 3
Publisher: ACM Press

Full text available: pdf(1.16 MB) Additional Information: full citation, abstract, references, citings, index terms

The traditional approach to implementing wide set-associativity is expensive, requiring a wide tag memory (directory) and many comparators. Here we examine alternative implementations of associativity that use hardware similar to that used to implement a direct-mapped cache. One approach scans tags serially from most-recently used to least-recently used. Another uses a partial compare of a few bits from each tag to reduce the number of tags that must be examined serially. The drawback of bo ...

17 Use-Based Register Caching with Decoupled Indexing

J. Adam Butts, Gurindar S. Sohi
March 2004 **ACM SIGARCH Computer Architecture News , Proceedings of the 31st annual international symposium on Computer architecture ISCA '04**, Volume 32 Issue 2
Publisher: IEEE Computer Society, ACM Press

Full text available: pdf(182.25 KB) Additional Information: full citation, abstract

Wide, deep pipelines need many physical registersto hold the results of in-flight instructions. Simultaneously,high clock frequencies prohibit using largeregister files and bypass networks without a significantperformance penalty. Previously proposed techniquesusing register caching to reduce this penalty sufferfrom several problems including poor insertion andreplacement decisions and the need for a fully-associativecache for good performance. We present novelmechanisms for managing and indexin ...

18 Cache Optimization For Embedded Processor Cores: An Analytical Approach

Arijit Ghosh, Tony Givargis

November 2003 **Proceedings of the 2003 IEEE/ACM international conference on Computer-aided design**

Publisher: IEEE Computer Society

Full text available: pdf(141.16 KB) Additional Information: full citation, abstract, index terms

Embedded microprocessor cores are increasingly beingused in embedded and mobile devices. The softwarerunning on these embedded microprocessor cores is often apriori known, thus, there is an opportunity for customizingthe cache subsystem for improved performance. In thiswork, we propose an efficient algorithm to directly computecache parameters satisfying desired performance criteria.Our approach avoids simulation and exhaustiveexploration, and, instead, relies on an exact algorithmicapproach. We ...

Keywords: Cache Optimization, Core-Based Design, Design Space Exploration, System-on-a-Chip

19 System-level power optimization: techniques and tools

Luca Benini, Giovanni de Micheli

April 2000 **ACM Transactions on Design Automation of Electronic Systems (TODAES)**, Volume 5 Issue 2

Publisher: ACM Press

Full text available: pdf(385.22 KB) Additional Information: full citation, abstract, references, citings, index terms

This tutorial surveys design methods for energy-efficient system-level design. We consider electronic sytems consisting of a hardware platform and software layers. We consider the three major constituents of hardware that consume energy, namely computation, communication, and storage units, and we review methods of reducing their energy consumption. We also study models for analyzing the energy cost of software, and methods for energy-efficient software design and compilation. This survery ...

20 Cache: Enhancing data cache reliability by the addition of a small fully-associative replication cache

Wei Zhang

June 2004 **Proceedings of the 18th annual international conference on Supercomputing**

Publisher: ACM Press

Full text available: pdf(265.07 KB) Additional Information: full citation, abstract, references, index terms

Soft error conscious cache design is a necessity for reliable computing. ECC or parity-based integrity checking technique in use today either compromises performance for reliability or vice versa, and the N modular redundancy (NMR) scheme is too costly for microprocessors and applications with stringent cost constraint. This paper proposes a novel and cost-effective solution to enhance data reliability with minimum impact on performance. The idea is to add a small fully-associative cache to stor ...

Keywords: in-cache replication, soft error, write-back cache

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Parallel Architectures and Compilation Techniques, 2001. Proceedings. 2001 International Conference on
8-12 Sept. 2001 Page(s):49 - 60
Digital Object Identifier 10.1109/PACT.2001.953287
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2. **Design of an adjustable-way set-associative cache**
Hsin-Chuan Chen; Jen-Shiun Chiang;
Communications, Computers and signal Processing, 2001. PACRIM. 2001 IEEE Pacific Rim Conference on
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Yongjoon Lee; Byung-Kwon Chung;
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5. **A way-halting cache for low-energy high-performance systems**
Chuanjun Zhang; Vahid, F.; Jun Yang; Najjar, W.;
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Chenxi Zhang; Xiaodong Zhang; Yong Yan;
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Jung-Wook Park; Gi-Ho Park; Sung-Bae Park; Shin-Dug Kim;
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☐ **22. A Way-Halting Cache for Low-Energy High-Performance Systems**
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Singh, J.P.; Stone, H.S.; Thiebaut, D.F.;
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Volume 41, Issue 7, July 1992 Page(s):811 - 825
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☐ **24. Modeling live and dead lines in cache memory systems**
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Digital Object Identifier 10.1109/12.192209

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☐ **25. Mitigating soft errors in highly associative cache with CAM-based tag**
Hung, L.D.; Goshima, M.; Sakai, S.;
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2. **Reactive-associative caches**
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Volume 17, Issue 5, Sept.-Oct. 1997 Page(s):40 - 49
Digital Object Identifier 10.1109/40.621212
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5. **Power-aware deterministic block allocation for low-power way-selective cache structure**
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6. **Reducing set-associative cache energy via way-prediction and selective direct-mapping**

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Mueller, F.;
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Digital Object Identifier 10.1109/EMWRTS.1997.613765

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